Personal information

Name Astone Blanco, Gerardo Andrés

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Email gandres2709@gmail.com

Nationality Venezuelan
Birthdate September, 27 1994
Profession Software Engineer

WORK EXPERIENCE

Company Mango (Spain)

• Date September 2021 – Actual

• Occupation Frontend Lead.

Company Freelance

Date November 2022 - August 2023
 Occupation Senior Frontend Developer

Company SlashMobility (Spain)

• Date September 2020 - September 2021.

• Occupation Tech Lead & Senior Frontend Developer.

Company SlashMobility (Spain)

Date September 2018 - September 2020.
 Occupation Frontend & Mobile Developer

Company

 Date

 October 2017 - July 2018.
 Occupation
 Frontend & Mobile Developer

Company Trascend Software Evolution (Venezuela)

Date August 2016 - September 2018.
 Occupation Frontend & Mobile Developer

EDUCATION Software Architect degree: Ramon Llul University, Barcelona (Spain).

Software Engineer degree: Universidad Catolica Andres Bello

2011-2017. (Venezuela)

PERSONAL SKILLS

MOTHER TONGUE **S**PANISH

Foreign languages **E**NGLISH

Understanding	Writing	Speaking
C1	C1	C1

TECHNICAL SKILLS

and frameworks

Software

Visual Studio Code, WebStorm, Intellij IDEA, Xcode, Android Studio. OS MacOS, Windows, Ubuntu. Programming languages

- NextJs
- React Js
- React Native
- Angular (2+)
- Software Architectures.
- Javascript
- Typescript
- HTML, CSS, Sass
- Infrastructure management: Aws, kubernetes, jenkins, sonarqube, Bitrise

- Node, Express, NestJs
- AngularJs
- Tailwind
- Java
- Database management: SQL Server, MySQL, PostgreSQL, Firebase storage, MongoDB, GraphQL
- Version management: Git
- Management & communication platforms: JIRA, Confluence, Trello, Microsoft teams, Slack

PROJECTS

Gestoos

Development and Maintenance of application oriented to management of video surveillance cameras, in this platform you can manage the devices and download the SDK's for each device, also check the documentation guide by IA chat. This platform was developed in NextJs 13.

in this project we made a mobile application and was developed using react native with expo and nativewind.

Kangaroo

Development and Maintenance of application oriented childcare management. This platform was developed in NextJs 13 with TRCP as backend in a monorepo.

in this project we made a mobile application and was developed using react native with expo and nativewind.

OSP Group

Development and Maintenance of application oriented to streaming shows for products marketing and the backoffice of this platform, both developed in ReactJs with GraphQL, using redux and context's,

Mango Projects (As Front Lead)

As a lead, I kept my tasks as a developer and also started leading the frontend development team establishing new technologies, taking care of the architecture decisions for each of the projects and good practices and monthly actions.

Mango Projects (As developer)

As a Developer, I work most of the time in Angular (last version) developing software under design criteria established by a team of designers.

Mango Projects (As Developer)

As a Developer, I work most of the time on Angular (last version), developing software under design criteria established by a team of designers and business requirements.

SlashMobility Projects (As Tech Lead)

As tech lead, I kept my tasks as a developer and also started leading the frontend development team establishing new technologies such as reactive programming (NGRX, Redux), taking care of the architecture decisions for each of the projects and managing some clients.

SlashMobility Projects (As developer)

As a Developer, I work most of the time in Ionic (last version), Angular (last version), react native and reactJs developing software under design criteria established by a team of designers and participate in the decisions that were made to establish good practices.

SpotiJesus (Christian music player streaming)

Architect, Development and Maintenance of a mobile application for the control and reproduction of Christian music. Developed in Angular 5 with Ionic 3, backend in Node.Js database mongodb NoSQL and GIT as version controller.

POS (Mobile Application oriented to tablets)

Architect, Development and Maintenance of a mobile application for the control of orders, seats, availability and payment of accounts of a restaurant. Developed in Angular 5 with Ionic 3, backend in Node. Js database SqlServer and GIT as version controller.

Telemedicine Mobile Application

Architect, Development and Maintenance of a mobile application oriented to telemedicine, for video calls, chats, electronic payments and management of appointments between patients and doctors, developed in Angular5 with Ionic3, integrating it with different payment APIS such as paypal, stripe and mercadopago, using webRTC for the communication between calls and a API of REST services developed in Java, using a database SqlServer and Mercurial as Version Controller.

Land Audit and Control System

Development and maintenance of a land management system and personnel of an industry, developed in angular 4 for the Frontend, bootstrap as a graphic library, integrating it with an API developed in Node.js whose services communicate with a SqlServer database, using GIT as version controller.

Bet System

Development, Architecture, Documentation and Maintenance of a management system for a betting trade, developed in Angular 2, using the Materialize interface design framework, establishing communication with REST services, developed in C #, using SqlServer database manager, IIS as application container and Mercurial as version controller.

Bet System (Mobile App)

Development, Architecture, Documentation and Maintenance of a Hybrid mobile application (Android and iOs) to play (place bets) in a betting trade, developed in Ionic 3 with Angular4 establishing communication with REST services, developed in C #, using as base manager SqlServer and Mercurial data as a version controller.

Audit System and Webscrapping

Development, Documentation and Maintenance of a business audit and webscrapping system. Using Java 7 EE technologies, using Vaadin as a framework for the design and control of interfaces, JPA for communication with the database and MySql as database manager. In turn it communicates through firebase with its mobile application, wildfly as application container and Mercurial as version controller.

Audit System (Mobile App)

Development, Documentation, Architecture and Maintenance of a native mobile application (Android), based on the geolocation of stores, resolution of questionnaires and taking of evidence, for the collection of data of similar products among shops, using firebase as a database (NoSql) and means of communication between the application and the Audit and Mercurial system as a version controller.

Customer Control System for Insurers.

Development, Documentation, and Maintenance of a module responsible for bringing assistance and collecting information from customers who are offered a vehicle or medical insurance service, developed in .Net, and using SqlServer database engine, IIS as a container of applications and Mercurial as version controller.

Bank System (Banco Exterior).

Development, Documentation, and Maintenance of a banking system, developed in Java 6, using the JSF framework (JavaServer Faces), SqlServer and JPA database for interaction with the database, websphere as an application container and Mercurial as the controller of versions.

Bank System (Banco Sofitasa).

Development, Documentation, and Maintenance of a banking system, developed in C #, using SqlServer database and hibernate for interaction with the database, IIS as application container and Mercurial as version controller.